

Nombre: _____

Fecha: _____

El Proyecto Final De La Etapa ...

Unidad 2~ Etapa 3

① Después de la Escuela

Group: Write a skit about a group of friends trying to decide what to do after school. Have everyone make suggestions, then have the group arrive at a consensus. Develop a lively discussion including many activities.

Assessment Product:

- Live performance & copy of script
- Enhanced Podcast & copy of script
- Movie & copy of script

Fechas Importantes:

Rough Draft:
Last Workday –

Peer Edit –

Due –

Final:
Due –

② Mis Actividades

Individual: Create a project describing all of your extracurricular activities. This might include chores (los quehaceres), sports (los deportes), hobbies (los pasatiempos), or just things you do for fun (las diversiones). Try to use actual photographs of yourself participating in these activities. Make it real!

Assessment Product:

- Poster or scrapbook with images & written descriptions
- PowerPoint, Website, or other multimedia presentation with photos & descriptions

Content:

- Vocabulario:** p. _____
- Gramática :**

- _____
- _____
- _____
- _____

***For all technology-based projects, you should plan to test them at school the day before the final due date in order to make sure they work and avoid any technology delays. If you experience problems that cannot be resolved in a timely manner, you will be expected to present your project live.*